AT. NIE LIBRARY

Art slides and prints

We are making good progress in building up our media collection at the NIE library. A wide selection of slides and prints that are recommended for the study of art and design has now been added to the collection.

The slide collection consists of



Suzuki Harunobu: Man delivering poem to beloved

architecture, sculpture, applied art, painting and drawing slides. They depict art from all round the world and of various periods, from ancient and Renaissance to modern. The print collection covers subject areas in modern art, Afro-American art, European art, masks, women artists, etc.

The art slides are available for loan from the Media Counter for two hours while the prints are not loanable. Those interested may like to take note that all audiovisual materials are to be viewed or used in the NIE Media Room only.

CD-ROM search station

We have moved the CD-ROM search station from the reference counter to the computer laboratory on the second floor of the NIE library. Unlike the previous arrangement, library members can now use a machine that is dedicated to CD-ROM database searching. Two databases, ERIC (Educational Resources Information Center) and SPORTS are set up here at this search station for their use.

To access

- ERIC database, 1966-1982, type:
 c:\ oldspirs
- ERIC database, 1982-1993, SPORTS database, 1975-1993,

type: .c:\ spirs

Please bring along a 5 1/4 " HD diskette for downloading of records.

You should contact the following for assistance when necessary:

Dexterine Ho (Library) x5245

(for problems relating to search and retrieval techniques)

x5301

Help desk (CSE)
(for technical problems)

Computing facilities for students

To meet the computing needs of students, the NIE Library has made room to accommodate sixteen pcs, one laser printer and one dot matrix printer. These facilities are located on the second floor of the library, and use is on a first-come-first-serve basis. All technical problems should be channelled to CSE Help Desk at ext 5301.